

## ABANDON SHIP CHECKLIST

Item	Description	Done
	STEP UP into LIFERAFT	
<b>Pre-Abandonment</b>	<ol style="list-style-type: none"> <li>1. <b>Mayday</b> calls on VHF / Sat-phone.</li> <li>2. Drink as much water as possible take sea sickness pills</li> <li>3. Run all bilge pumps etc....</li> </ol>	
<b>Life raft Deployment</b>	<ol style="list-style-type: none"> <li>1. Inspect Painter attached to strong point</li> <li>2. Launch raft into water Inflate with sharp tug preferably to leeward of boat</li> <li>3. Winch closer to boat for loading</li> <li>4. If raft inflates upside down, clip onto painter, enter water and use righting strap to turn correct way up if cant be done from on board.</li> <li>5. Load abandon ship items directly into raft or attach to painter / raft to avoid losing them.</li> <li>6. Enter from hull into raft or if entering from water, attach tether to painter then pull yourself along painter and climb into raft.</li> <li>7. Only cut tether, connecting raft to vessel when it's certain vessel will sink. Knife is located at life raft entrance.</li> <li>8. Deploy life raft drogue Activate EPIRB, tie to raft</li> <li>9. Set up watch system (Only use flares if ships visible)</li> <li>10. Ration food and water. NBM first 24 hours.</li> </ol>	
<b>Abandon ship items</b>	<ol style="list-style-type: none"> <li>1. Grab bag;               <ol style="list-style-type: none"> <li>1. Water maker, Fishing gear</li> <li>2. Radar Reflector</li> <li>3. TPA's</li> <li>4. Flares, water bottle, portable bucket</li> </ol> </li>   <li>2. Add on items; (time permitting)               <ol style="list-style-type: none"> <li>1. Phones, wallets, passports. (ZIP LOCK BAGS)</li> <li>2. Waterproof VHF</li> <li>3. Sat phone</li> <li>4. Emergency food</li> <li>5. Spare batteries</li> <li>6. Rope, Gloves, Duct tape, Sponges, Leatherman</li> <li>7. Bottled water (Leave air gap and will float)</li> <li>8. EPIRB</li> <li>9. Blankets</li> <li>10. Leatherman</li> <li>11. Personal First aid kit/Medicines case</li> <li>12. Sunglasses/high factor sun block</li> <li>13. Paper / tea towels</li> <li>14. Torches</li> <li>15. Extra Plastic bags</li> <li>16. Charts</li> <li>17. Spare Batteries</li> </ol> </li> </ol>	

# ABANDON SHIP CHECKLIST

<b>Buddy's &amp; ROLES</b>	Buddy up, support each other. Pre allocate roles who's doing what.	
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All crew Lifejackets ON & TIME PERMITTING GET TO YOUR MUSTER ACTIONS / LIFE RAFT

NAME	CREW COMMS	SUPPLIES	LIFE RAFT

## COMMS

Transmit From Main Radio "**May Day**" (IF we still have power)

Waterproof and Grab:

EPIRB

Hand Held VHF

Log Book and Chart

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## SUPPLIES & Supplements (ZIP LOCK BAGS)

Grab Bag & flares Box (Location: )

Emergency warm Clothes & Personal Drugs: )

Emergency water (Location: )

Bottles (Location: )

Other emergency supplies (Location: )

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## LIFE RAFT Launch

Check attachment LIFE RAFT to the boat is secure

Deploy the life raft to leeward of the boat (close to Yacht / shielded from the weather)

Tie Grab Bag, Water to life etc to raft tether

1<sup>st</sup> into the life raft. Make every effort to climb in DRY.

Others pass Grab Bag, water etc. and immediately climb in

CUT, Deploy Drogue, Bale, Secure,

Activate EPIRB Take Seasick pills & SURVIVE with PMA